

SFB 876 Providing Information by Resource-**Constrained Data Analysis**



Project C5 Real-Time Analysis and Storage of High-Volume Data in Particle Physics

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GPU-Based Track Trigger

- LHCb Upgrade
- $5 \times$ higher particle density per event \rightarrow new tracking detectors
- Pure software trigger with $40 \times$ input rate; 4 TB/s dataflow
- Highest quality trigger decisions require full reconstruction
- Goal: free CPU resources with GPUs/FPGAs for tracking





- Data-intensive scans on petabytes of data
- Diverse search predicates / complex analyses
- Extremely rare events (probability: $10^{-12} \sim 10^{-15}$)

Alternative Architecture Approaches

Adapt Tracking Algorithm to GPU and ARM [Breß et al. SIGMOD 2016]

SciFi Tracker

- 3 stations with 4 layers
- Layer rotation 0° , $+5^{\circ}$, -5° , 0°
- 250 µm scintillating fibres
- 2D hit information
- Resolution $< 100 \,\mu m$

New GPU Algorithm

- Combine hits from first and last layer
- Parallel treatment of all hits
- Combine all matching micro tracks
- Add hits from the middle layer for 3 information



Database Technology for LHCb

[Kußmann et al. BTW 2017, Lindemann et al. HardBD 2018]



DeLorean framework:





- Column store + lightweight compression
- → Reduce scan volume
- Scalability, parallelism
- <u>Stripping</u> \rightarrow ad hoc querying
- Applicable to many types of scientific data
- **C1** ► *E.g.*, genomic data [Dorok et al. DASP 2017]







